



Mobile Unit or Kiosk Water Sample Requirements

(18 AAC 31.500)

WHAT IS REQUIRED?

The operator of a mobile food unit or kiosk, except a pushcart, must:

1. At least annually and before seasonal setup:
 - a. Superchlorinate each potable water tank for at least two hours with a 50ppm chlorine solution. (Use bleach (unscented): 1 oz (2TBL) per 5 gallons of water);
 - b. Drain, thoroughly rinse, and refill the tank.
2. Submit water samples to a [certified laboratory](#) for coliform analysis:
 - a. Before initial startup and before seasonal startup; and
 - b. Every 3 months during operation.
3. Take the following actions if notified that a water sample exceeds the maximum contaminant level (MCL):
 - a. Immediately superchlorinate the tank as described in (1)(a) and (b) above; and
 - b. Submit another water sample to a [certified laboratory](#) for coliform analysis within 24 hours after superchlorination.

WHAT TO DO WITH RESULTS?

All laboratory results must be forwarded to the operator's local ADEC Food Safety and Sanitation Program office.

<p>ANCHORAGE 555 Cordova St. Anchorage, AK 99501 Phone: (907) 269-7501 FAX: (907) 269-7510 E-mail</p>	<p>UNALASKA 179 Gilman Rd., Intersea Mall Ste 206 Unalaska, AK 99685 Phone: (907) 581-4632 FAX: (907) 581-1795 E-mail</p>	<p>FAIRBANKS 610 University Ave. Fairbanks, AK 99706 Phone: (907) 451-2120 FAX: (907) 451-5120 E-mail</p>
<p>KETCHIKAN 540 Water Street, Ste 203 Ketchikan, AK 99901 Phone: (907) 225-6200 FAX: (907) 225-0620 E-mail</p>	<p>KODIAK 316 Mission Rd., Ste 106 Kodiak, AK 99615-0515 Phone: (907) 486-3350 FAX: (907) 486-5032 E-mail</p>	<p>SITKA 901 Halibut Point Rd., Ste 3 Sitka, AK 99835- Phone: (907) 747-8614 FAX: (907) 747-7419 E-mail</p>
<p>JUNEAU 410 Willoughby, Ste 303 Juneau, AK 99801 Phone: (907) 465-5163 FAX: (907) 465-5164 E-mail</p>	<p>VALDEZ 213 Meals Ave, Rm 17 Valdez, AK 99686-1709 Phone: (907) 835-8012 FAX: (907) 835-2429 E-mail</p>	<p>WASILLA 1700 E. Bogard Rd, Ste 103 Wasilla, AK 99654 Phone: (907) 376-1850 FAX: (907) 376-2382 E-mail</p>